



### ICT

#### We are APP developers

- Learn how to develop a simple mobile app.



### HISTORY/GEOGRAPHY

#### . Crime and punishment.

- Talk about some of the key facts about punishments that were used during the Roman, Anglo-Saxon, Tudor and Victorian times.
- Recall key facts about the life of Dick Turpin and talk about differences in how he is portrayed in various historical sources.



### MFL - SPANISH

- Lesson once a week.



### PSHE

- SRE and drugs education
- Relationships and changes.

### Visits

- Year 6 residential 16<sup>th</sup> – 20<sup>th</sup> May



### SCIENCE



#### -Classifying Critters.

- To understand how living things can be classified into groups scientifically.

To know the difference between vertebrates and invertebrates.

To recognise the five groups of living things.

- **We are dinosaur hunters**
- To make accurate measurements
- To record and interpret results
- To use results to make predictions.

## Year 6 Curriculum Plan

### SUMMER TERM

#### Theme: All about the animals.

### ENGLISH

#### POWER OF READING - 'SKELLIG' and 'WHAT LIES BENEATH.'

- To develop spelling by learning about spelling rules and patterns.
  - To develop knowledge of punctuation and grammar in the English language.
- Each topic will be based on a text and children will do a series of activities to develop their reading and writing skills.



### R.E

**Talking Together** - To recall existing knowledge of religions. To identify religions represented in the school community and wider area.

**Rules and responsibilities** - Describe some of the rules that are the same and different for people of different religions (or none).

### Music

- Every Wednesday for an hour

### MATHS



- Revise written methods of the operations.
- Percentages, fractions and decimals.
- Problem Solving/SATs preparation.



### PHYSICAL EDUCATION

- Net games
- Athletics/ Striking and Fielding

### ART/DT



. Observational drawing – developing drawing skills using pencils and crayons.

- Mechanisms – moving toys using cams.